

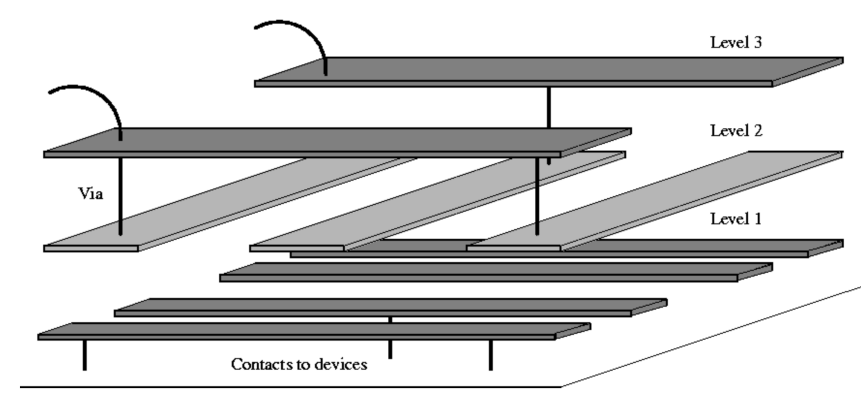
Novel Power Grid Reduction Based on L1 Regularization

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Power Grid Reduction: Motivation

- Large-scale power grids



- Simulation time determined by size of power grid: number of ports and elements (R,L,C)
- Speed up simulation/analysis by reducing grid size
 - Focus only on steady-state analysis (DC), hope to extend to other types of analysis (Transient, AC)

Power Grid Reduction: Formulation

- Port relation (Ohm's Law) by L_G

$$L_G v = i$$

- v : voltages at each port
- i : net currents injected into each port

- Admittance matrix (Graph Laplacian)

$$L_G(i, j) = \begin{cases} \sum_{k, k \neq i} \omega_{ik}, & \text{if } i = j, \\ -\omega_{ij}, & \text{if } i \neq j \text{ and } \{i, j\} \in E, \\ 0, & \text{otherwise.} \end{cases}$$

- Goal: want a sparse approximation $L_{G'}$
 - With far fewer non-zeros
 - Preserve similar port relation

State-of-the-art Methods

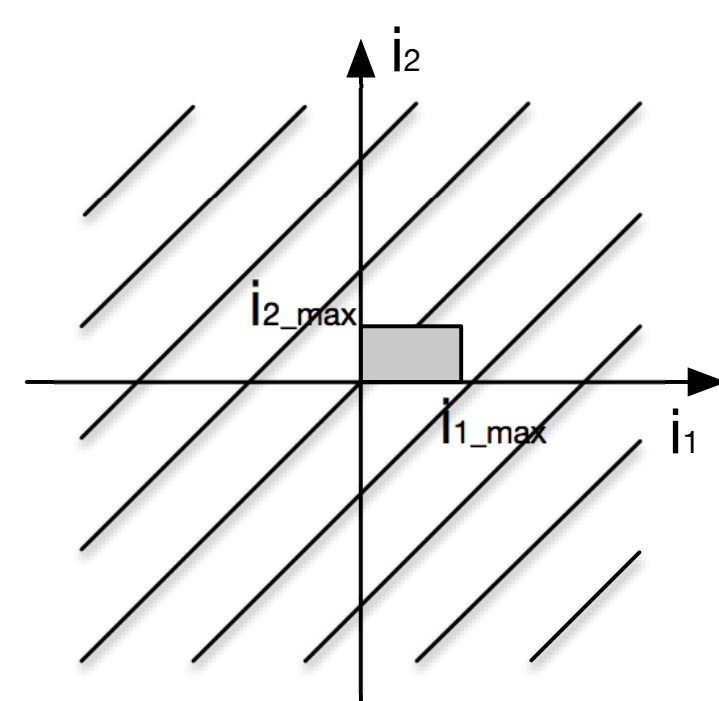
- Krylov subspace based methods [FL04,LS06]
 - Project the original system onto a low-rank Krylov subspace for efficiency
- Time-Constant Equilibration Reduction (TICER) [She99]
 - Eliminate low-degree nodes by connecting their neighbors
- Algebraic multigrid methods [SAN03]
 - Reduce the number of nodes and edges simultaneously
- Sampling based spectral sparsification approach [ZFZ14]
 - In time $O(m \log n / \epsilon^2)$, find an ϵ -power approximation G' of $O(n \log n / \epsilon^2)$ edges satisfies:

$$(1 - \epsilon)v^T L_G v \leq v^T L_{G'} v \leq (1 + \epsilon)v^T L_G v, \forall v \in \mathbb{R}^n.$$

- They all try to build sparsifiers preserve $L_G v = i$ for all $i \in \mathbb{R}^n$... Is that necessary?**

Our Key Observation

- In practice, currents delivered from ports do not vary unboundedly
 - Peak values of currents can be estimated from system-level description or transistor-level simulation
- The actual space is a small subset of the entire space



- How to utilize the range information not explored before?**
 - For more sparsity and accuracy of reduced power grids

Our Main Contribution

- Propose an efficient method that **allows using range information** for better sparsification
- Leverage recent advances of ℓ^1 regularization to drive sparsity
- We call it graph Sparsification by ℓ^1 regularization on Laplacian (**SparseLL**)

First Attempt for Sparsification

- Objective function: averaged error in the given range

$$\min_{L_{G'}} \int_{\Omega_V} \|(L_G - L_{G'})v\|_2^2 dv$$

- Allow to incorporate the range information
- Constraints: sparsity specified by ℓ^0 -norm (number of non-zeros)

$$\|L_{G'}\|_0 \leq m_0$$

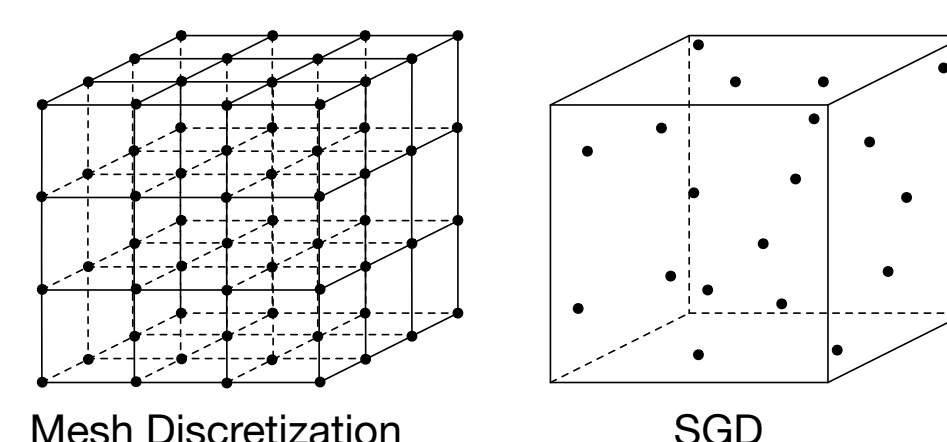
- Non-linear and non-convex in both objective and constraints, hard to solve...

Reformulation as Stochastic Optimization

- Integral discretization by deterministic mesh requires exponential number of samples

$$\int_{\Omega_V} \|(L_G - L_{G'})v\|_2^2 dv \approx \frac{1}{N} \sum_{i=1}^N \|(L_G - L_{G'})v_i\|_2^2$$

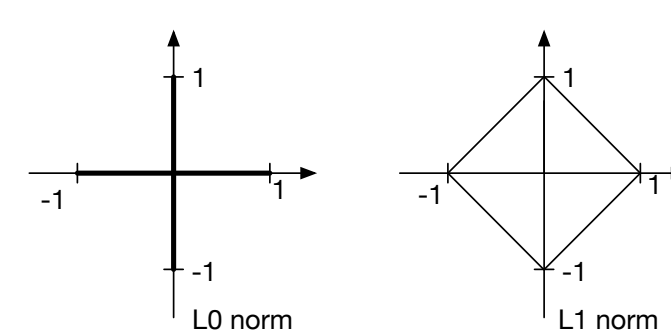
- Randomized discretization leverages fast convergence from stochastic gradient descent (SGD)



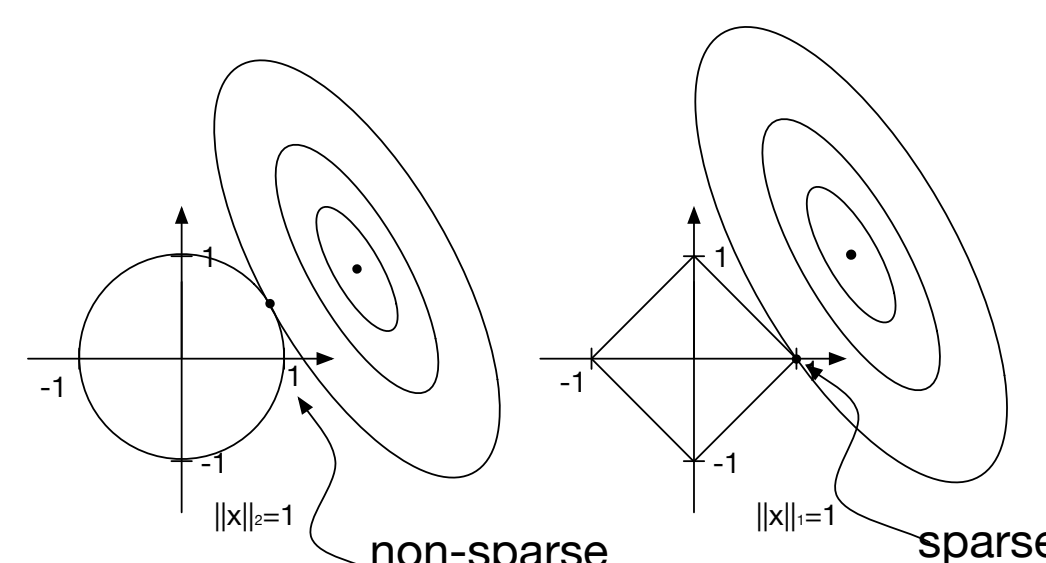
- Sample $v_i \sim \Omega_V$, calculate gradient, update solution
- Converge to optimal solution with rate $O(\sqrt{1/t})$ for t iterations

ℓ^1 Regularization for Sparsity

- ℓ^0 constraints are combinatorial and non-convex: result in an NP-hard problem
- ℓ^1 norm is the tightest while being convex relaxation of ℓ^0 norm



- Sparsity encouraged by spiky ℓ^1 norm



Complete SparseLL Formulation

- Objective: regularized empirical risk function

$$\min_{L_{G'}} \frac{1}{N} \sum_{i=1}^N \|(L_G - L_{G'})v_i\|_2^2 + \lambda \|L_{G'}\|_1$$

- Parameter λ controls the degree of sparsity
- Constraints:

$$\begin{aligned} L_{G'}(i, j) &\leq 0, \text{ with } i \neq j, \\ L_{G'} &= L_{G'}^T, \\ \sum_{j=1}^n L_{G'}(i, j) &= 0, \forall i \in \{1, 2, \dots, n\}. \end{aligned}$$

Efficient Stochastic Gradient Descent Algorithm

- Pseudocode

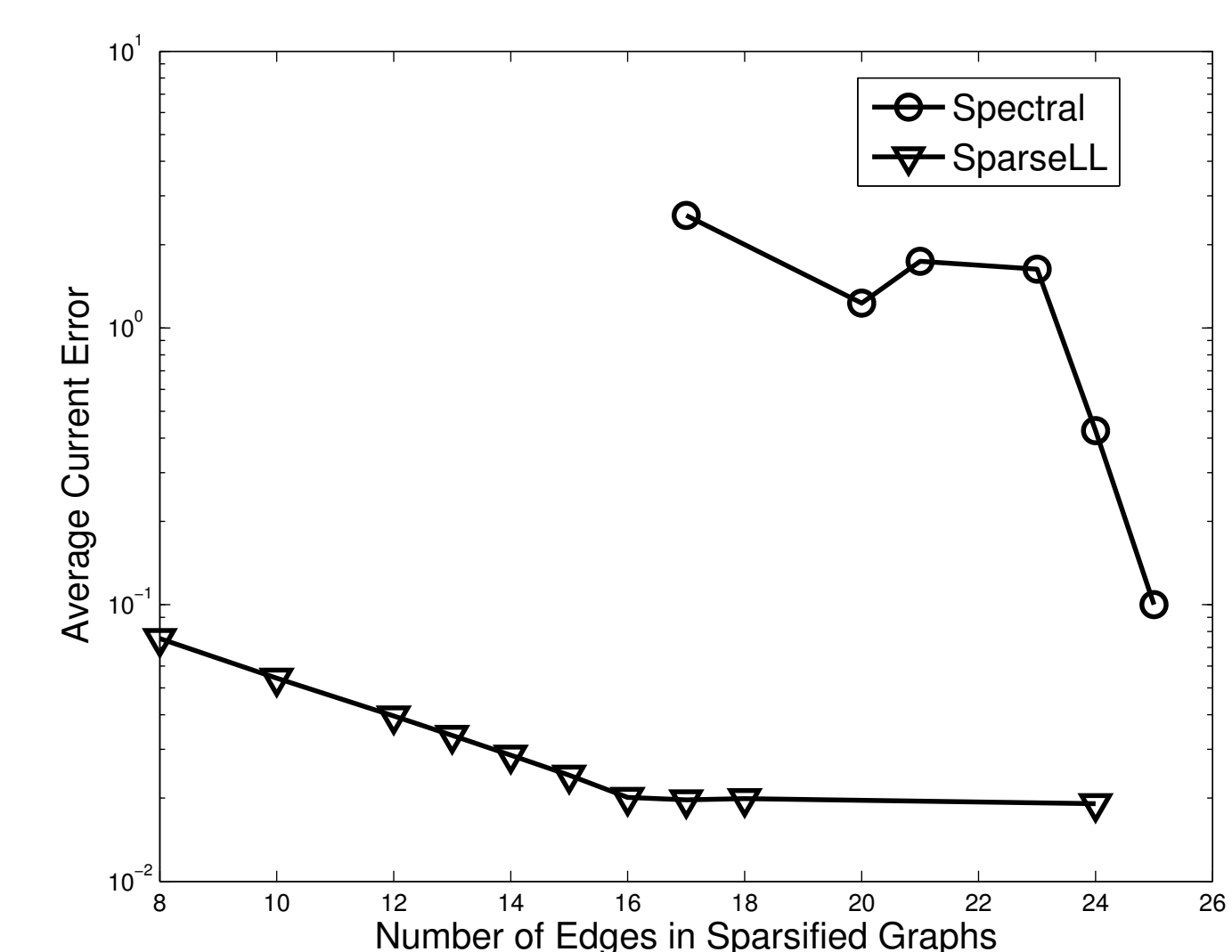
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1: procedure SPARSELL( $L_G, D, \lambda, \epsilon$ )
   initialization
2:    $t = 0$ 
3:    $L_0 = 0$ 
4:   while accuracy above  $\epsilon$  do
5:      $t = t + 1$ ;
6:     Sample a current  $i$  randomly from  $\Omega_I$  by  $\beta \sim D$ ;
7:     Get the corresponding  $v$  by solving  $L_G v = i$ ;
8:     Calculate the gradient  $Grad = \nabla_{L_t} (\frac{1}{2} \|(L_G - L_t)v\|_2^2) + \lambda I$ 
9:     Update graph Laplacian by  $L_{t+1} = L_t - \gamma_t Grad$ ;
10:    Project  $L_{t+1}$  in order to be a valid Laplacian;
11:  end while
12: end procedure
    
```

- Time complexity $O(n^2 \text{polylog}(n) / \epsilon^2)$

Experimental Results

- Optimizing a sample 17-node power grid



- A smaller error while significantly reducing # of edges

		Spectral [ZFZ14]		SparseLL	
	Nodes	Edges	Error	Edges	Error
rand1	100	4000	5.40%	1031	0.18%
rand2	500	100000	4.44%	8120	0.07%
rand3	1000	400000	4.80%	15114	0.03%
ibmpg1	5388	27000	3.80%	6703	0.01%

- Runtime comparison

Benchmark	SparseLL	Spectral
ibmpg0	<1s	<0.01s
rand1	1s	0.02s
rand2	5s	0.5s
rand3	20s	3.1s
ibmpg1	140s	3.2s

References

- [Bot10] Léon Bottou, *Large-scale machine learning with stochastic gradient descent*, COMPSTAT, 2010.
- [FL04] Peter Feldmann and Frank Liu, *Sparse and efficient reduced order modeling of linear subcircuits with large number of terminals*, ICCAD, 2004.
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- [ZFZ14] Xueqian Zhao, Zhuo Feng, and Cheng Zhuo, *An efficient spectral graph sparsification approach to scalable reduction of large flip-chip power grids*, ICCAD, 2014.

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